

# ***RULES OF THE COIN CHECK FOR ALL MARINES***

***INITIATING THE COIN CHECK.*** Producing a unit coin, either intentionally or unintentionally, in plain sight of other unit members constitutes a coin check. Removing a coin from its place of storage and tapping it on a table, bar, mug, bottle or other suitable area also constitutes a coin check. A coin resting, even if in plain sight, does not constitute a coin check (e.g., on the nightstand in a hotel room or in a pile of change on the coin owners cot during field conditions). Fake coin checks are allowed. Slapping a metallic object down on the table in hopes of getting someone to actually pull out a unit coin is allowed.

***RULES OF THE COIN CHECK.*** Once a coin check has been initiated, all coin-carrying members (to include those of other units) must immediately produce their coin. Coins must be on your person or within arm's reach. If everyone within earshot of the coin check produces a unit coin, then the coin check initiator will purchase the beverage of choice for all coin-carrying personnel. If anyone who has been issued a coin cannot produce said unit coin, then the said individual(s) will purchase the beverage of choice for all coin-carrying personnel. Payment will be immediate. IOU's will be issued in the event a coin check occurs away from a drinking establishment. Insufficient funds are not an excuse. Beg, borrow or find an ATM.

***DOUBLE JEOPARDY.*** Individuals will not be liable for purchasing more than one beverage per person per calendar day.

***LOST COIN.*** Individuals can declare "lost coin" in the event they lose their coin, or leave their coin at home during temporary additional duty. The member declaring "lost coin" will purchase one beverage of choice for every member on the deployment and will not be liable for any further coin checks until returning to his home duty station.

***CARRYING THE COIN.*** Coins will not be attached to chains, lanyards, etc., and will not be defaced by drilling holes in them.

***DISPUTES.*** Disputes will be settled by the ranking member present. If the ranking member present is involved in the dispute, then the next ranking member will settle the dispute. The ranking member's decision is final. There will be no quibbling. If quibbling occurs, the ranking member present may waive the double jeopardy rule, and said quibbler will purchase two beverages for each coin-carrying member as punishment for quibbling.